

Aco Ver 1				Patch Volume = 100
Exciter (Dynamics / Filter)	Aco.Sim (Overdrive / Distortion)	Comp (Dynamics / Filter)	Flanger (Modulation / Sfx)	Air (Delay / Reverb)
Bass = 32 Trebl = 36 Level = 110	Top = 84 Body = 74 Level = 100	Sense = 7 Tone = 5 Level = 110 ATTCK = Fast	Depth = 15 Rate = 10 Reso = 5 PreD = 4 Mix = 50 Level = 100	Size = 32 Tone = 8 Mix = 76 Ref = 5 Level = 100 Tail = On

Dream				Patch Volume = 100
SlowATTCK (Dynamics / Filter)	TONE CITY (Amp simulators)	Vibrato (Modulation / Sfx)	Delay (Delay / Reverb)	Air (Delay / Reverb)
Time = 7 Curve = 5 Level = 100	Gain = 75 Tube = 50 Level = 120 Trebl = 55 Middl = 50 Bass = 45 Prese = 60 CAB = OFF OUT = LINE	Depth = 20 Rate = 50 Bal = 68 Tone = 5 Level = 100	Time = 419 F.B = 50 Mix = 70 HiDMP = 10 P-P = MONO Level = 100 Tail = On	Size = 35 Tone = 8 Mix = 60 Ref = 10 Level = 100 Tail = On

Easy Tiger

Patch Volume = 100

OptComp (Dynamics / Filter)	DELUXE-R (Amp simulators)	Z Clean (Overdrive / Distortion)	Ensemble (Modulation / Sfx)	Arena (Delay / Reverb)
Drive = 9 Tone = 54 Level = 80	Gain = 58 Tube = 86 Level = 120 Trebl = 58 Middl = 50 Bass = 42 Prese = 58 CAB = DLX-R 1x12 OUT = LINE	Gain = 76 Tone = 50 Level = 110	Depth = 36 Rate = 44 Mix = 40 Tone = 8 Level = 100	Decay = 22 Tone = 7 Mix = 40 PreD = 90 Level = 100 Tail = On

Echo Echo

Patch Volume = 100

VinFLNGR (Modulation / Sfx)	Comp (Dynamics / Filter)	VX JMI (Amp simulators)	Delay (Delay / Reverb)	
Depth = 31 Rate = 16 Reso = 2 PreD = 10 Mix = 57 Level = 85	Sense = 6 Tone = 6 Level = 100 ATTCK = Fast	Gain = 70 Tube = 86 Level = 100 Trebl = 58 Middl = 50 Bass = 42 Prese = 58 CAB = US BLUES 4x10 OUT = LINE	Time = 200 F.B = 78 Mix = 58 HiDMP = 10 P-P = MONO Level = 85 Tail = On	

Jazz Hands

Patch Volume = 100

ZNR (Dynamics / Filter)	160 Comp (Dynamics / Filter)	Booster (Overdrive / Distortion)	VX JMI (Amp simulators)	Hall (Delay / Reverb)
THRSH = 15 DETCT = GtrIn Level = 100	THRSH = -6 Ratio = 5.2 Gain = 14 Knee = Soft Level = 100	Gain = 92 Tone = 50 Level = 100	Gain = 30 Tube = 58 Level = 140 Trebl = 54 Middl = 34 Bass = 26 Prese = 54 CAB = VX COMBO 2x12 OUT = LINE	Decay = 13 Tone = 6 Mix = 34 PreD = 28 Level = 100 Tail = On

Krank

Patch Volume = 100

160 Comp (Dynamics / Filter)	REVO-1 (Amp simulators)	ModReverb (Delay / Reverb)		
THRSH = -10 Ratio = 5.5 Gain = 8 Knee = Soft Level = 90	Gain = 56 Tube = 62 Level = 74 Trebl = 58 Middl = 50 Bass = 43 Prese = 35 CAB = REVO-1 4x12 OUT = LINE	Depth = 50 Decay = 24 Mix = 61 Rate = 24 Tone = 6 PreD = 45 Level = 95 Tail = On		

Pink Orb				Patch Volume = 90
Lead (Overdrive / Distortion)	DELUXE-R (Amp simulators)	Air (Delay / Reverb)	Arena (Delay / Reverb)	
Gain = 36 Tone = 50 Level = 80	Gain = 34 Tube = 50 Level = 70 Trebl = 58 Middl = 50 Bass = 42 Prese = 50 CAB = TW ROCK 1x12 OUT = LINE	Size = 32 Tone = 6 Mix = 40 Ref = 7 Level = 45 Tail = On	Decay = 20 Tone = 6 Mix = 50 PreD = 69 Level = 80 Tail = On	

Swamp Echo				Patch Volume = 100
TapeEcho (Delay / Reverb)	CoronaTri (Modulation / Sfx)	Comp (Dynamics / Filter)	HW STACK (Amp simulators)	
Time = 150 F.B = 84 Mix = 48 HiDMP = 5 Level = 100 Tail = On	SPEED = 50 DEPTH = 44 FxLVL = 76 TONE = 80 DRY = On	Sense = 9 Tone = 6 Level = 95 ATTCK = Slow	Gain = 58 Tube = 100 Level = 120 Trebl = 58 Middl = 50 Bass = 44 Prese = 44 CAB = MATCH 30 2x12 OUT = LINE	

True Grit				Patch Volume = 60
Comp (Dynamics / Filter)	Dist+ (Overdrive / Distortion)	US BLUES (Amp simulators)	Delay (Delay / Reverb)	Air (Delay / Reverb)
Sense = 6 Tone = 6 Level = 110 ATTCK = Fast	Gain = 80 Tone = 50 Level = 120	Gain = 51 Tube = 54 Level = 82 Trebl = 58 Middl = 50 Bass = 44 Prese = 62 CAB = US BLUES 4x10 OUT = LINE	Time = Eighth F.B = 50 Mix = 50 HiDMP = 10 P-P = MONO Level = 90 Tail = On	Size = 50 Tone = 5 Mix = 72 Ref = 8 Level = 90 Tail = On

Upper Cut				Patch Volume = 100
Comp (Dynamics / Filter)	Z Scream (Overdrive / Distortion)	HW STACK (Amp simulators)	Arena (Delay / Reverb)	Air (Delay / Reverb)
Sense = 2 Tone = 5 Level = 100 ATTCK = Slow	Gain = 60 Tone = 50 Level = 100	Gain = 26 Tube = 30 Level = 91 Trebl = 58 Middl = 50 Bass = 44 Prese = 40 CAB = US BLUES 4x10 OUT = LINE	Decay = 12 Tone = 5 Mix = 60 PreD = 72 Level = 90 Tail = On	Size = 32 Tone = 5 Mix = 60 Ref = 8 Level = 100 Tail = On